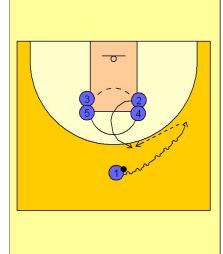
Offense Delay game

1





I believe an effective delay game to be one that has the "threat" of an opportunity to score or attack the basket. This will give you an opportunity to get a quick lay-up should the defense put it in "cruise control" thinking you will not look to score.

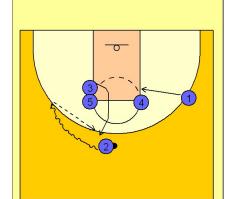
Point guard, #1 on top with ball to start with other four players stacked up at FT line elbows.

Make sure best ball handlers are on the bottom of each stack.

Delay game starts with #1 dribbling to a side. As #1 takes the ball to the right wing, #2 pops out on top looking for the pass from #1.

2

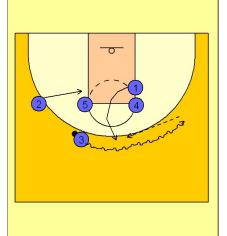
Delay Game



Once #2 has the ball he dribbles toward the left wing. #1 hustles back into the low position, the spot #2 just vacated.

As #2 dribbles over to the left wing, #3 pops out to the top of the key looking for the pass from #2.

3



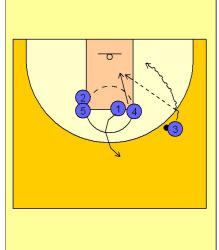
Delay Game

#3 now takes the ball over to the right wing while #2 moves into the low stack position on the left side. As #3 drives over to the right wing, #1 pops out on top and the offense continues with #3 passing to #1 on top.

Offense Delay game

4

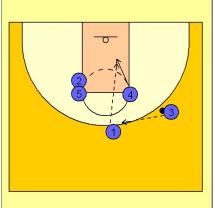




At anytime in the offense the ball handler on the wing can look to "turn the corner" and attack the rim if the defense is sleeping. #4 will follow looking for the return pass if #4's defender moves over to help on the penetration from #3.

5

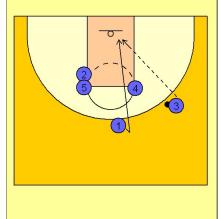




When the ball is reversed on top the ball handler, #1 in this diagram, can look for the "over the top" pass to #4 if he is being denied.

6





Another option is for the guard to cut back door if the pass is being denied on top.